

## DAFTAR REFERENSI

- Aisyah, Siti. *Perkembangan Peserta Didik dan Bimbingan Belajar*. Yogyakarta: Deepublish, 2015.
- Al-Emran, Mostafa , Hatem M. Elsherif, dan Khaled Shaalan. "Investigating Attitudes towards the Use of Mobile Learning in Higher Education." *Elsevier*, 2016: 93-102.
- Assaat, Ikramia Irza. "Persepsi Atas Program Akselerasi dan Stress Akademik." *Jurnal Provitae Volume 3*, 2007.
- Bahri, Dr. Ir. H. Syamsul, and Dr. H. Fahkry Zamzam. *Model Penelitian Kuantitatif Berbasis SEM-AMOS*. Yogyakarta: Penerbit Deepublish, 2014.
- Beyth-Marom, Ruth, Baruch Fischhoff, dan Marilyn Jacobs Quadrel. "Teaching Decision Making to Adolescents: A Critical Review." Dalam *Teaching Decision Making to Adolescents*, oleh Jonathan Baron, & Rex V. Brown, 19-46. New York: Routledge, 2009.
- Boyd, William Patrick. *Bring Your Own Technology: The Effect of Student Owned Technology on Student Engagement*. Dissertation, United States: ProQuest LLC, 2015.
- BSNP. *Standar Nasional Pendidikan*. Jakarta: BSNP, 2005.
- Byrness. *The nature and development of Decision Making: A self-regulation model*. New York: Routledge, 2011.
- Costa, J. *Digital Learning for All, Now: Low Cost Opportunities to Increase Digital Learning in Schools Almost Immediately*. April 2013. <http://www.eddigest.com> (accessed February 28, 2017).
- Dimiyati, dan Mudjiono. *Belajar dan Pembelajaran*. Jakarta: Rineka Cipta, 2006.
- Dodge, Yadolah. *The Concise Encyclopedia of Statistics*. New York: Springer, 2008.
- Dostal, Jiri. "Theory of Problem Solving." *Procedia - Social and Behavioral Sciences*, 2015: 2798-2805.

- Emery, Scott. *Factor for Consideration when Developing a Bring Your Own Device (BYOD) Strategy in Higher Education*. 2012.
- Erbas, Ayhan Kursat, dan Selda Bas. "The Contribution of Personality Traits, Motivation, Academic Risk-Taking and Metacognition to the Creative Ability in Mathematic." *Creativity Research Journal*, 2015: 299-307.
- Erstad, Ola, Birgit Eickelmann, dan Koos Eichhorn. "Preparing Teachers for Schooling in the Digital Age: A Meta-Perspective on Existing Strategies and Future Challenges." *Educ Inf Technol*, 2015: 641-654.
- FIP-UPI, Tim Pengembang Ilmu Pendidikan. *Ilmu & Aplikasi Pendidikan: Bagian 2-Ilmu Pendidikan Praktis*. Bandung: PT. Imtima, 2007.
- Fraenkel, Jack R., dan Norman Wallen. *How to Design and Evaluate Research in Education*. New York: Mc-Graw Hill, 2009.
- Fülöp, Janos. "Introduction to Decision Making Methods." *Laboratory of Operations Research and Decision Systems, Computer and Automation Institute, Hungarian Academy of Sciences*, 2005: 1-15.
- Gajar, Ghosh, dan Shashikant Rai. "Bring Your Own Device (BYOD): Security Risks and Mitigating Strategies." *Journal of Global Research in Computer Science 4*, 2013: 62-70.
- Gasco, Javier, dan Jose-Domingo Villarroel. "The Motivation of Secondary School Students in Mathematical Word Problem Solving." *Electronic Journal of Research in Educational Psychology*, 2013: 83-106.
- Germaine, Ron, Jan Richards, Marilyn Koeller, dan Cynthia Schubert-Iratorza. "Purposeful Use of 21st Century Skills in Higher Education." *Journal of Research in Innovative Teaching*, 2016: Publication of National University.
- Ghozali, Prof. H. Imam, dan Hengky Latan. *Partial Least Squares; Konsep, Teknik dan Aplikasi Program Smart PLS 3.0*. Semarang: UNDIP, 2015.
- Goldstein, E. Bruce. *Cognitive Psychology: Connecting Mind, Research, and Everyday Experience 3rd ed*. USA: Wadsworth Publishing, 2011.

- Gucray, Assoc. Prof. Dr. Songul Sonay. "The Analysis of Decision Making Behaviors and Perceived Problem Solving Skills in Adolescents." *The Turkish Online Journal of Educational Technology*, 2003: 29-37.
- Hamdi, dan Bahruddin. *Metode Penelitian Kuantitatif Aplikasi dalam Pendidikan*. Yogyakarta: Deepublish, 2014.
- Harsanto, Radno. *Pengelolaan Kelas yang Dinamis*. Kanisius: Yogyakarta. 2007. Yogyakarta: Kanisius, 2007.
- Hudiburg, Michele L. *Motivation and Learning in an Online Collaborative Project Using Gamification*. Dissertation, Pittsburg: STEM Education & Professional Studies, 2016.
- Hwang , Gwo-Jen, dan Hsun-Fang Chang. "A Formative Assessment-Based Mobile Learning Approach to Improving the Learning Attitudes and Achievements of Students." *Elsevier*, 2010: 1023-1031.
- Indonesia, Peraturan Pemerintah Republik. *Standar Nasional Pendidikan*. Pemerintah Republik Indonesia, 2005.
- Iskandar. *Psikologi Pendidikan Sebuah Orientasi Baru*. Jakarta: Gaung Persada Press, 2009.
- Kampylis, Panagiotis, dan Eleni Berki. "Nurturing Creative Thinking." *Educational Practices Series - 25*, 2014: 1-28.
- Kiger, Derick, Dani Herro, dan Deb Prunty. "Examining the Influence of a Mobile Learning Intervention on Third Grade Math Achievement." *JRTE*, 2012: 61-82.
- Kominfo. *Riset Kominfo dan UNICEF Mengenai Perilaku Anak dan Remaja Dalam Menggunakan Internet*. Siaran Pers No. 17. Siaran Pers , Jakarta: Kominfo, 2014.
- Komputer, Wahana. *Solusi Mudah dan Cepat Menguasai SPSS 17.0 untuk Pengolahan Data Statistik*. Jakarta: PT Elex Media Komputindo, 2009.
- Lai, Emily R. *Critical Thinking: A Literature Review*. Research Report, United Kingdom: Pearson, 2011.

- Lerner, Jennifer S., Ye Li, Piercarlo Valdesolo, and Karim Kassam. "Emotion and Decision Making." *Annual Review of Psychology*, 2014: 1-45.
- Marcoux. "Use Technology Wisely." *Proquest*, 2012: 1-62.
- Medin, Douglas L., Brian H. Ross, dan Arthur B. Markman. *Cognitive Psychology 4th ed.* New Jersey: John Wiley & Sons, Inc., 2005.
- Moma, La. "Menumbuhkan Kemampuan Berpikir Kreatif Matematis Melalui Pembelajaran Generatif Siswa SMP." *Seminar Nasional Matematika dan Pendidikan Matematika FMIPA UNY*. Yogyakarta: Lumbung Pustaka UNY, 2012. 505-514.
- Odom, David. *Teaching with Smartphones in the Higher Education Classroom*. AYME, 2015.
- Oetomo, Budi S. D. *e-Education: Konsep, Teknologi dan Aplikasi Internet Pendidikan*. Yogyakarta: Penerbit Andi, 2002.
- Purwoto, Agus. *Panduan Laboratorium Statistik Inferensial*. Jakarta: Grasindo, 2007.
- Roets, Arne, and Alain Van Hiel. "An Integrative Process Approach on Judgement and Decision Making: The Impact of Arousal, Affect, Motivation and Cognitive Ability." *The Psychological Record*, 2011: 497-520.
- Sanchez, Aurelio Villa, et al. *Competence-based Learning: A Proposal for the Assessment of Generic Competences*. Bilbao: University of Deusto, 2008.
- Santos, Ieda M. *Key Challenges Associated with Bringing Personal Mobile Devices to the Higher Education Classroom*. 2013.
- Sardiman, AM. *Interaksi dan Motivasi Belajar Mengajar*. Jakarta: PT. Raja Grafindo Persada, 2000.
- Sayre. "Bring It On: Ensuring the Success of BYOD Programming in the Museum Environment." *The Annual Conference of Museums and the Web 2015*. Chicago: MW2015, 2015.

- Starko, Alane Jordan. *Creativity in the Classroom: Schools of Curious Delight*. New Jersey: Lawrence Erlbaum Associates, Inc., 2005.
- Sternberg, R. J. *Cognitive Psychology 6th ed.* USA: Wadsworth, 2012.
- Sudjana, Nana. *Dasar-dasar Proses Belajar*. Bandung: Sinar Baru, 2010.
- Sugiyono. *Metode Penelitian Bisnis*. Bandung: Alfabeta, 2003.
- Sutherland, Rosamund, Susan Robertson, dan Peter Jo. *Improving Classroom Learning with ICT*. Routledge: London. 2009. London: Routledge, 2009.
- Syabaniah, dan Wibowo. *Pengaruh Tren Bring Your Own Device (BYOD) terhadap Pembelajaran Mahasiswa*. Jakarta: Sniptek, 2016.
- Thompson, Matthew P., et al. *The Science of Decisionmaking: Application for Sustainable Forest and Grassland Management in the National Forest System*. General Technical Report WO-88, USA: United States Departement of Agriculture, 2013.
- Uno, Hamzah. *Model Pembelajaran Menciptakan Proses Belajar Mengajar yang Kreatif dan Efektif*. Jakarta: Bumi Aksara, 2007.
- Vanwelsenaers, Marc. *Students Using Their Own Technology Device in the Classroom: Can "BYOD" Increase Motivation and Learning*. 2012.
- Whitten, Shannon, dan Arthur C. Graesser. "Comprehension of Text in Problem Solving. The Psychology of Problem Solving." Dalam *The Psychology of Problem Solving*, oleh Robert J. Sternberg, & Janet E. Davidson, 207-232. New York: Cambridge University Press, 2003.
- Wiske, Martha Stone, Kristi Rennebohm Franz, dan Lisa Breit. *Teaching for Understanding with Technology*. San Fransisco: John Wiley & Sons, Inc., 2005.