

DAFTAR PUSTAKA

- (WMO), T. W. M. O. (2024). *WMO confirms that 2023 smashes global temperature record*. World Meteorological Organization. <https://wmo.int/news/media-centre/wmo-confirms-2023-smashes-global-temperature-record>
- Anggarini, A., Agnes, D., Bangun, N., & Saripudin, I. (2020). Alternatif Model Penyusunan Mood Board Sebagai Metode Berpikir Kreatif Dalam Pengembangan Konsep Visual. *Journal Printing and Packaging Technology*, 1, 1–7.
- Athuraliya, A. (2024). *What is a Mind Map? Definition, Uses, Benefits, & Examples*. Creately. <https://creately.com/guides/what-is-a-mind-map/>
- Bancroft, T. (2006). *Creating Characters with Personality*. Watson-Guptil Publications.
- Bancroft, T. (2012). *Character Mentor* (1st ed.). Routledge. <https://www.perlego.com/book/1604972/character-mentor-learn-by-example-to-use-expressions-poses-and-staging-to-bring-your-characters-to-life>
- Beiman, N. (2017). Prepare to Board! In *Prepare to Board!* <https://doi.org/10.1201/9781315156248>
- BigRedIllustration. (2024). *The Art of Expressions: Bringing Emotions to Your Characters*. <https://bigredillustration.com/articles/the-art-of-expressions-bringing-emotions-to-your-characters/>
- Blair, P. (2020). *Cartoon Animation with Preston Blair, Revised Edition!* Walter Foster Publishing. <https://www.perlego.com/book/3017650/cartoon->

animation-with-preston-blair-revised-edition-learn-techniques-for-drawing-and-animating-cartoon-characters

Bouchard, A. (2018). *Study Finds All Sorts of Garbage in Seagulls' Stomachs*.

<https://www.labroots.com/trending/plants-and-animals/8017/study-sorts-garbage-seagulls-stomachs>

Britannica. (2024). *The britannica dictionary*.

<https://www.britannica.com/dictionary/vacant>

Cambridge. (2024). *Meaning of curmudgeon in english*.

https://dictionary.cambridge.org/dictionary/english/curmudgeon#google_vignette

Cassella, Carly. (2021). *New Study Claims Seagulls Aren't That Stupid, But We*

Have More Questions. <https://www.sciencealert.com/seagulls-aren-t-stupid-some-can-solve-puzzles-like-parrots-and-corvids>

Chakimi, N. A., & Abidin, M. R. (2021). Perancangan Animasi 2D Edukasi

Pengenalan Deforestasi Untuk Anak Usia 8-12 Tahun. *Jurnal Barik*, 3(1), 220–234.

Cohen, S. (2006). *Cartooning: Character Design*. Walter Foster Publishing.

<https://www.perlego.com/book/2066178/cartooning-character-design-learn-the-art-of-cartooning-step-by-step>

Collins. (2024). *Definition of Tropical*.

https://www.collinsdictionary.com/dictionary/english/tropical#google_vignette

Derry, J. Z.-. (2019). *A Child Shall Lead Them: Exploring Discourses of Efficacy*

and Climate Change as They Appear in Children's Animated Film.

- Dictionary. (2024). *Tropical*. <https://www.dictionary.com/browse/tropical>
- Driftnco. (n.d.). *Tropical*. Retrieved December 5, 2024, from <https://driftand.co/coastal-tropical>
- Eisen, S., Taggart, J., & Lillard, A. S. (2023). Children Prefer Familiar Fantasy, but not Anthropomorphism, in Their Storybooks. *Journal of Cognition and Development*, 24(1), 129–141. <https://doi.org/10.1080/15248372.2022.2144317>
- Fathayanie, A. F. (2024). *11 Ciri Fisik yang Menunjukkan Anda Terlahir dengan Potensi Kemakmuran dan Keberuntungan, Menurut Primbon Jawa!* Jawapos. <https://www.jawapos.com/lifestyle/014842499/primbon-jawa-ungkap-11-ciri-fisik-dan-wajah-pemilik-urat-emas-pembawa-kelimpahan-dan-kemakmuran-dalam-hidup>
- Fauzan, R. (2021). *Pilihan Warna yang Baik untuk Perkembangan Anak*. MedCom. https://www.medcom.id/properti/tips-properti/ybDVQ7ZK-pilihan-warna-yang-baik-untuk-perkembangan-anak#google_vignette
- Fitriyani, N., Rio S, F., & Tsabitah, A. (2023). Pengaruh Perubahan Iklim Terhadap Destinasi Pariwisata Pantai Morosari. *PROSIDING SEMINAR NASIONAL PENELITIAN DAN PENGABDIAN KEPADA MASYARAKAT (SNPP) TAHUN 2023*, 13. [http://eprints.ukmc.ac.id/1151/1/PROSIDING SEMINAR AVoER 9_2017-MARIA NUR AENI.pdf](http://eprints.ukmc.ac.id/1151/1/PROSIDING_SEMINAR_AVoER_9_2017-MARIA_NUR_AENI.pdf)
- Gatti, C. (2022). *Mind Maps Made Easy*. HOW2 Edizioni. <https://www.perlego.com/book/3512250/mind-maps-made-easy>
- Harder, J. (2023). *Creative Character Design for Games and Animation* (1st ed.). CRC Press. <https://www.perlego.com/book/3866788/creative-character->

design-for-games-and-animation

Hassan, O. H., Abidin, S. Z., Legino, R., Anwar, R., & Kamaruzaman, M. F. (2016).

International colloquium of art and design education research (i-CADER 2014). *International Colloquium of Art and Design Education Research (i-CADER 2014)*, January 2015, 1–709. <https://doi.org/10.1007/978-981-287-332-3>

Holcomb, Z. (2016). *Fundamentals of Descriptive Statistics* (1st ed.). Routledge.

<https://www.perlego.com/book/2192826/fundamentals-of-descriptive-statistics-pdf>

Hooks, E. (2017). *Acting for Animators* (2nd ed.). Routledge.

https://www.perlego.com/book/2193036/acting-for-animators-4th-edition?queryID=3ff69082130b863fca2977df4d2ba87c&index=prod_BOOK_S&gridPosition=1&searchType=title

IPCC. (2008). Climate change 2007: Synthesis Report. In *Chemicals, Environment, Health: A Global Management Perspective*. the Intergovernmental Panel on Climate Change. <https://doi.org/10.1201/b11064-39>

Kementerian. (2018). *Indonesia Membutuhkan Pendekatan Terintegrasi Guna Hadapi Tantangan Sampah*. Kementerian Koordinator Bidang Kemaritiman Dan Investasi. <https://maritim.go.id/detail/indonesia-membutuhkan-pendekatan-terintegrasi-guna-hadapi-tantangan-sampah#:~:text=Saat ini Indonesia memproduksi 64,dua di dunia setelah Cina.>

KYM. (2013). “*Mine? Mine? Mine?*” *Seagulls: Part of a series on Finding Nemo*.

Know Your Meme. <https://knowyourmeme.com/memes/mine-mine-mine-seagulls>

- Lange, P. A. (2015). Kids on YouTube: Technical Identities and Digital Literacies by Patricia A. Lange (review). *Biography*, 38(3), 457–460. <https://doi.org/10.1353/bio.2015.0027>
- Lasseter, J. (2017). The Art of Coco. In *Kemampuan Koneksi Matematis (Tinjauan Terhadap Pendekatan Pembelajaran Savi)* (Vol. 53, Issue 9). y Disney Enterprises, Inc. and Pixar Animation Studios.
- Luthfia, A. R. (2019). Penguatan Literasi Perubahan Iklim Di Kalangan Remaja. *Jurnal Abadimas Adi Buana*, 3(1), 39–42. <https://doi.org/10.36456/abadimas.v3.i1.a1941>
- Magazine, E. (2017). *Landfill-feeding seagulls pose a threat to nearby water bodies, study finds*. <https://esemag.com/water/landfill-feeding-seagulls-pose-threat-nearby-water-bodies-study-finds/>
- Malakaj, E., & Lyons, A. E. (2021). *Slapstick: An Interdisciplinary Companion* (1st ed.). De Gruyter. <https://www.perlego.com/book/3026012/slapstick-an-interdisciplinary-companion-pdf>
- Mario, A. (2025). *The Art of Cartoon Critique: Analyzing Animation Techniques*. Toonsmag. <https://www.toonsmag.com/the-art-of-cartoon-critique-analyzing-animation/>
- Mawardi, I. (2023). *Viral Pantai Ancol Dipenuhi Sampah, Ini Penjelasan Dinas LH DKI*. DetikNews. <https://news.detik.com/berita/d-6665045/viral-pantai-ancol-dipenuhi-sampah-ini-penjelasan-dinas-lh-dki>
- Mostyn, D. (2018). *The Art of Cartooning*. Arcturus. <https://www.perlego.com/book/2810913/the-art-of-cartooning-the-complete-guide-to-creating-successful-cartoons>

- Nations, U. (2017). *Factsheet: Marine pollution*. 2.
- Neimeister, J. (2018). *Principles of Character Design*. Visual Arts Passage.
<https://visualartspassage.com/blog/principles-of-character-design/>
- Nugraha, R. N., & Putri, A. F. (2023). Dampak 5. *Jurnal Ilmiah Wahana Pendidikan*, 9(8), 698–702. <https://jurnal.peneliti.net/index.php/JIWP>
- Pribadi. (2024). *wawancara pribadi*.
- Regar, R. F. (2023). *Lima Pemuda Pandawara Group Gerakkan Bersih Sampah di Pantai Ciburun Loji Sukabumi, Ini Profilnya*. Tempo.
https://www.tempo.co/politik/lima-pemuda-pandawara-group-gerakkan-bersih-sampah-di-pantai-ciburun-loji-sukabumi-ini-profilnya-136443#google_vignette
- Safitri, D., Marini, A., Yunaz, H., Putra, Z. F. F., Nuraini, S., Rihatno, T., & Ibrahim, N. (2021). Environmental science model based on 2-dimension animation. *IOP Conference Series: Materials Science and Engineering*, 1098(5), 052059. <https://doi.org/10.1088/1757-899x/1098/5/052059>
- Saldana, J. (2013). The Coding Manual for Qualitative Researchers. In J. Seaman (Ed.), *Qualitative Research in Organizations and Management: An International Journal*. SAGE Publications. <https://doi.org/10.1108/qrom-08-2016-1408>
- Science, N. A. of, & Society, R. (2014). Climate change: Evidence and causes. In *Climate Change: Evidence and Causes*. The National Academy of Sciences; The Royal Society SUGGESTED. <https://doi.org/10.17226/18730>
- Service, national park. (2018). *Tropical Coast Landforms*.
<https://www.nps.gov/articles/tropical-coast-landforms.htm>

- Sfarliana, F., Zidany, N. A., Prameswara, B., & Pratiwi, W. D. (2021). Pengelolaan Wisata Pantai Berdasarkan Karakteristik Dan Dampak: Studi Kasus Pantai Ancol Dan Pantai Kuta. *Jurnal Sosioteknologi*, 20(3), 383–394. <https://doi.org/10.5614/sostek.itbj.2021.20.3.10>
- Solarski, C. (2012). Drawing Basics and Video Game. In *Sustainability (Switzerland)* (Vol. 11, Issue 1). Watson-Guptill Publications.
- Solomons, M. (2023). *150 animation statistics and industry trends*. Linearty. <https://www.linearity.io/blog/animation-statistics/>
- Staedterstyle. (2023). *Radiate Confidence: Top 10 Best Colors for Tan Skin This Season*. Staedterstyle. <https://www.staedterstyle.com/best-colors-for-tan-skin-this-season/>
- Studi, P., & Pradita, U. (2025). *Analisis Kesadaran Wisatawan terhadap Dampak Sampah di Pantai Ancol Pada Masa Liburan*. 22–31.
- Thomas, F., & Johnston, O. (1981). The Illusion Of Life Disney Animation. In *Disney Editions*. <https://archive.org/details/TheIllusionOfLifeDisneyAnimation/mode/2up>
- Tropes, T. (n.d.). *Fat Comic Relief*. Tv Tropes. Retrieved April 26, 2025, from <https://tvtropes.org/pmwiki/pmwiki.php/Main/FatComicRelief>
- UMM, T. P. P. (2016). *Pemahaman Lingkungan secara Holistik* (Husamah & A. Setiawan (eds.)). Universitas Muhammadiyah Malang.
- Wells, P. (1998). Understanding animation. In *Routledge*. <https://archive.org/details/understandingani00well/page/n3/mode/2up>
- Wells, P., & Moore, S. (2016). The Fundamentals of Animation. In *The Fundamentals of Animation* (1st ed.). Bloomsbury Publishing.

<https://doi.org/10.5040/9781474222402>

White, T. (2012). *Animation from Pencils to Pixels* (1st ed.). Routledge.

<https://www.perlego.com/book/1626831/animation-from-pencils-to-pixels-classical-techniques-for-the-digital-animator>

White, T., & Spencer, K. (2013). *How to Make Animated Films*. Routledge.

<https://www.perlego.com/book/1624480/how-to-make-animated-films-tony-whites-masterclass-course-on-the-traditional-principles-of-animation>

WWF. (n.d.). *Effects of Climate Change*. WWF. Retrieved October 30, 2024, from

<https://www.worldwildlife.org/threats/effects-of-climate-change>

Zhu, F. (2015). *A Live Art Demonstration of Creating Worlds through Design Thinking*. Internet Archive.

<https://archive.org/details/GDC2015Zhu#:~:text=movies-,GDC 2015: Feng Zhu - %22A Live Art Demonstration of,Creating Worlds through Design Thinking%22&text=In the competitive world of,your sketchbooks and let's draw.>